

The Enactive Pathway to AI

Rafik Hadfi

Department of Social Informatics, Kyoto University

rafik.hadfi@i.kyoto-u.ac.jp

14 February 2023

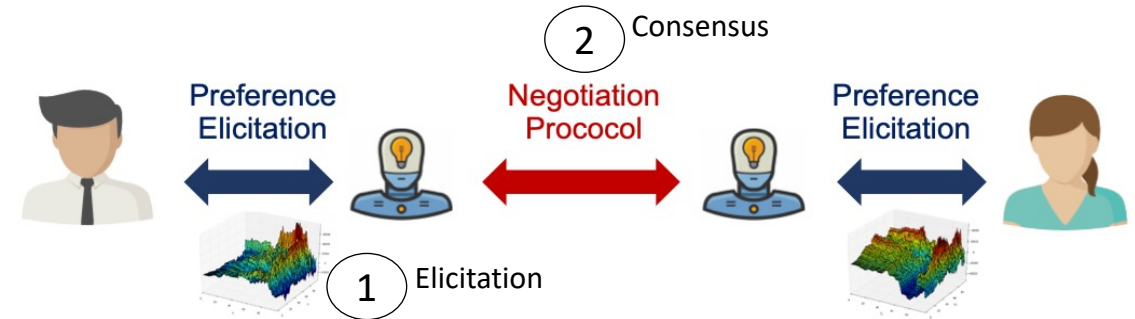


Background

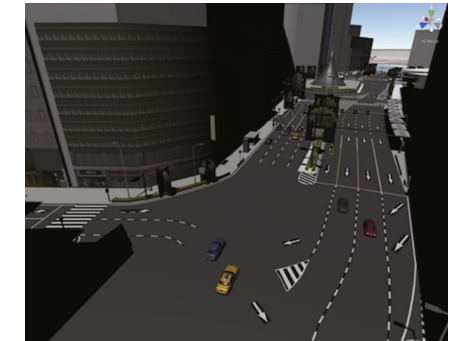
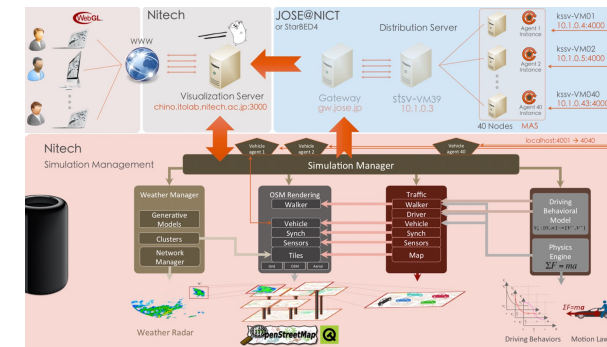
- Feb 2023 –** **Associate Professor**, Kyoto University
Department of Social Informatics
- 2020 – 2023** **Assistant Professor**, Kyoto University
Department of Social Informatics
- 2019 – 2020** **Assistant Professor**, Nagoya Institute of Technology
Department of Computer Science and Engineering
- 2017 – 2019** **Research Fellow**, Monash University
School of Psychological Sciences / Philosophy Department
- 2015 – 2017** **Postdoctoral Researcher**, Nagoya Institute of Technology
Department of Computer Science and Engineering
- March 2015** **Doctor of Engineering**, Nagoya Institute of Technology
- March 2012** **Master of Engineering**, Nagoya Institute of Technology

Research Interests

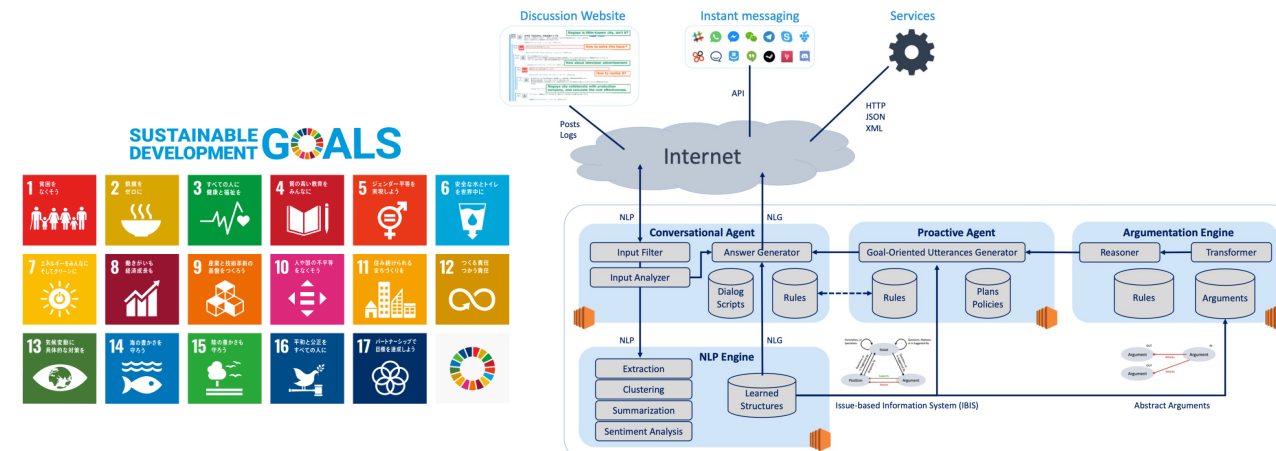
- **AI for Decision-making**
 - Automated Negotiation



- **Multiagent Social Simulation**
 - Mobility, Driving, Traffic, etc.



- **Conversational AI for Social Good**
 - Online Deliberation, Polarization, etc.



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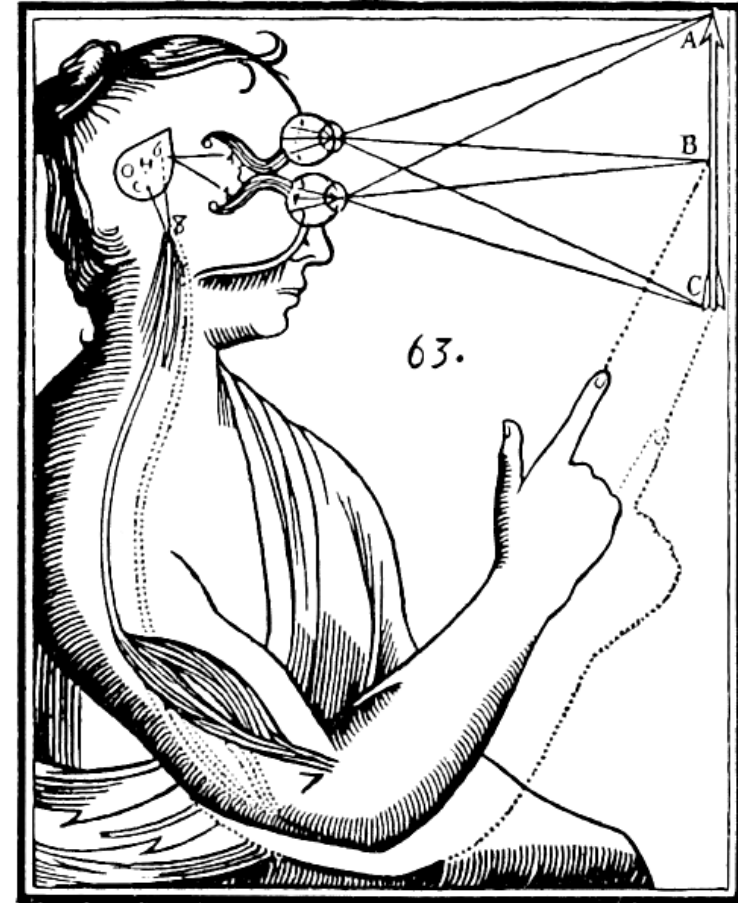


Summary

- Mind-body Dualism
- The Embodied Alternative
- Enactive Cognition
- Enactive AI

Mind-body dualism

- Philosophy, neuroscience, physics ... and AI?
- The Cartesian philosophy of mind
- The nature of the mind is different from that of the body, and so, it is possible for one to exist without the other



Descartes' mind-body dualism

Mind-body dualism in perception



The tree, as perceived by
an external observer

Light rays →



Agent

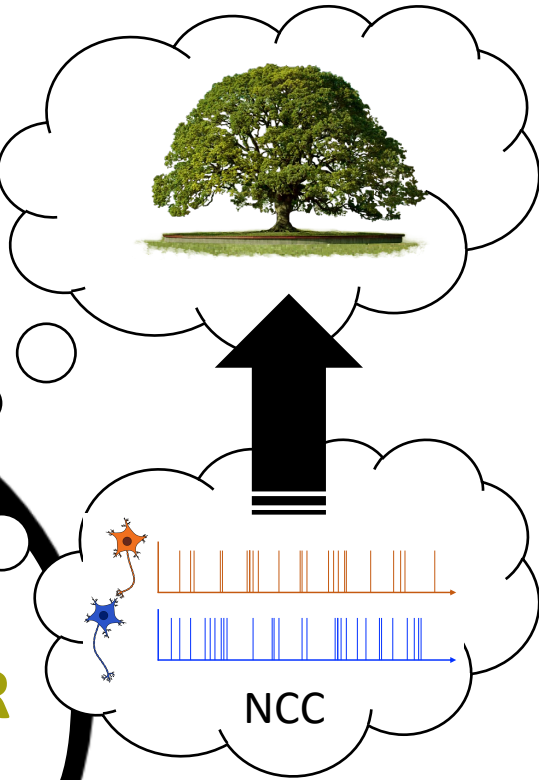
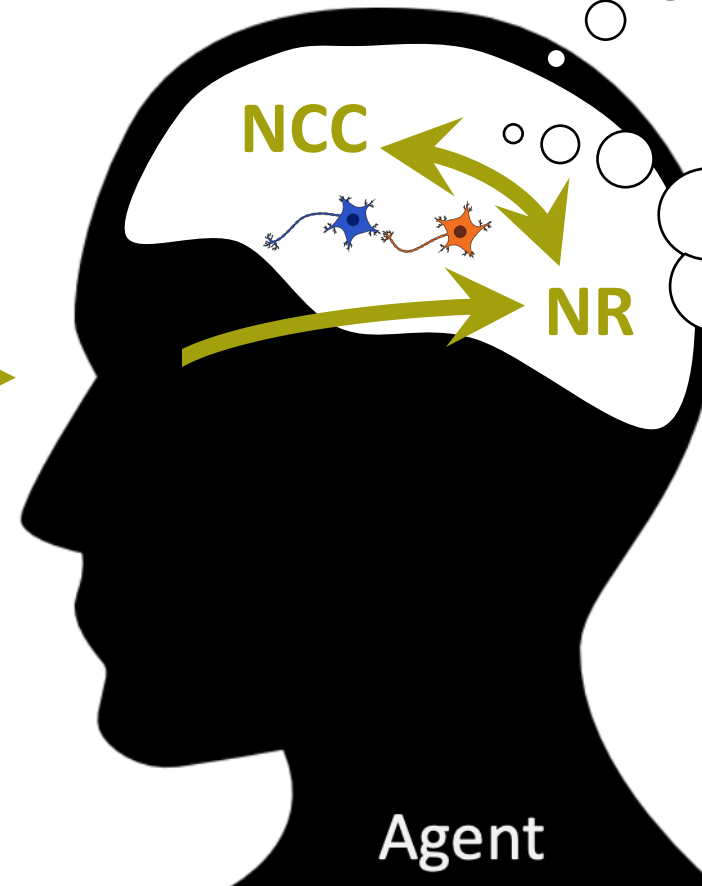
Mind-body dualism in perception



The tree, as perceived by an external observer

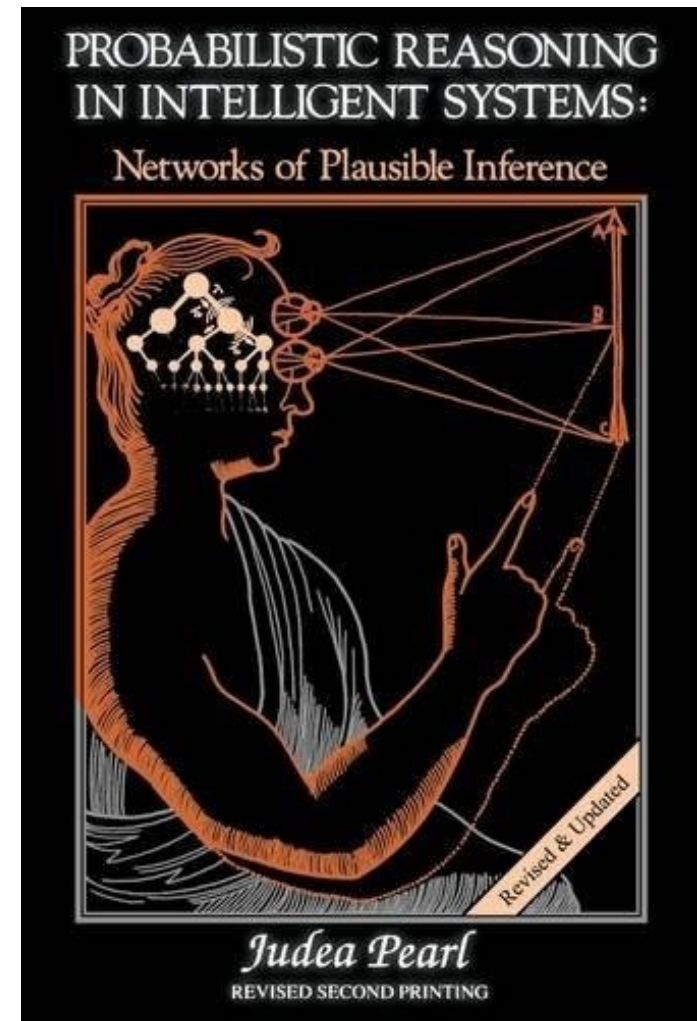
Light rays →

Consious percept of a tree
Qualia?

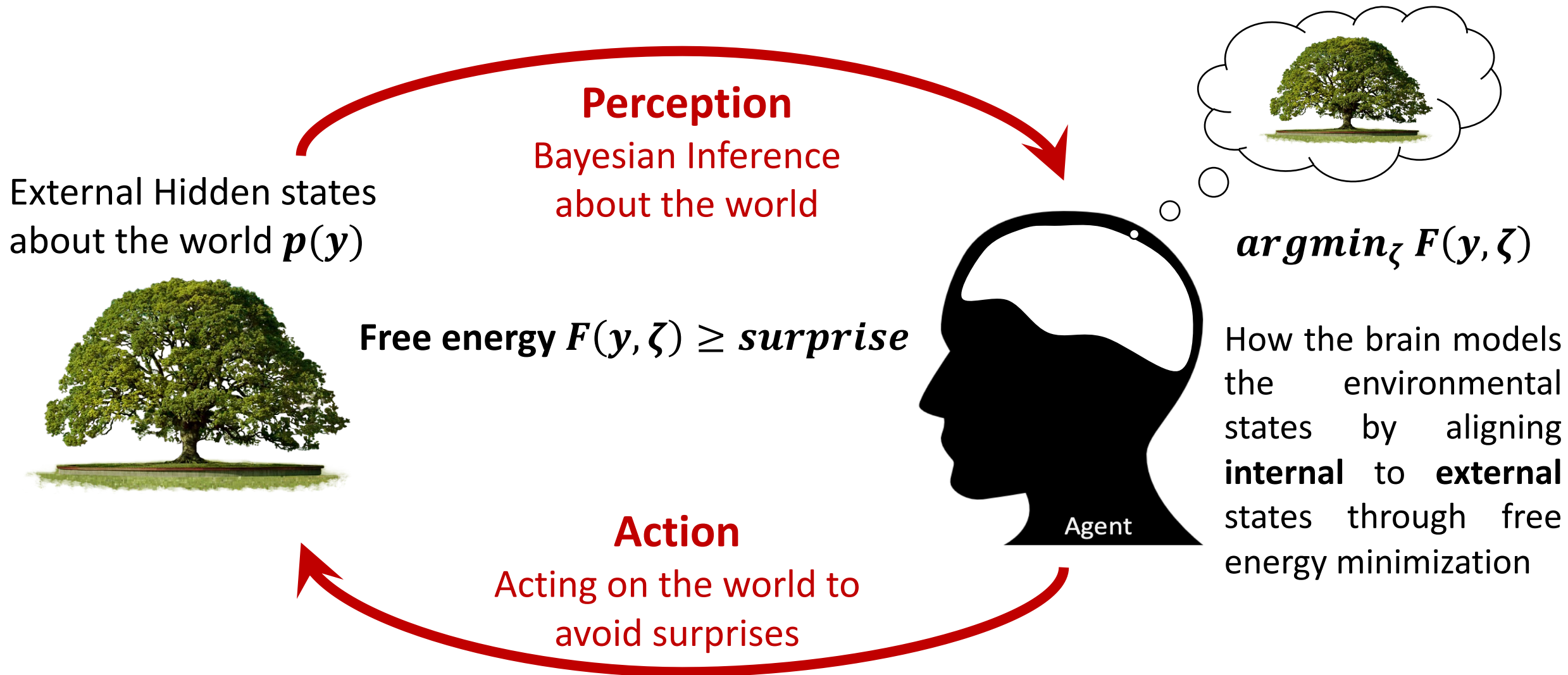


Mind-body dualism in perception & action

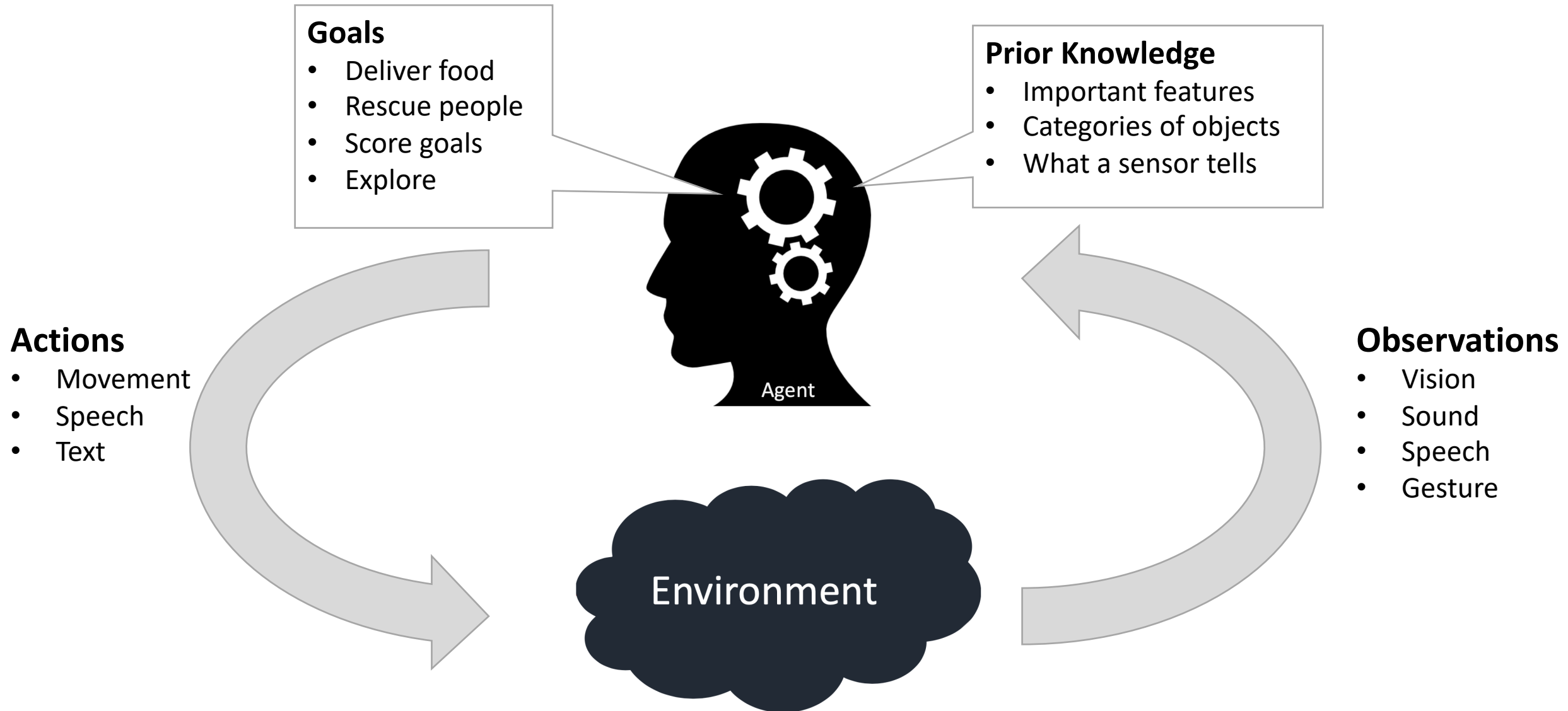
- The Bayesian brain
- Mental states are treated as **hypotheses** updated based on **evidence** from the physical world
- Active Inference
 - The Free-energy Principle



Mind-body dualism in perception & action



Mind-body dualism in AI?



Mind-body dualism rejection

- Cartesian dualism is rooted in a misunderstanding of the activities of the mind
- Perceiving the mind as an embedded non-bodily entity in the body is admitting that there are two separate substances, one is abstract, and the other one is concrete (Gilbert Ryle, 1949)
- Ryle's **Ghost in the Machine** dogma



The Embodied Alternative

- Cognition is not something that happens internally but also involves a continuous **interaction** between **mind**, **body** and **environment**

The Embodied Alternative

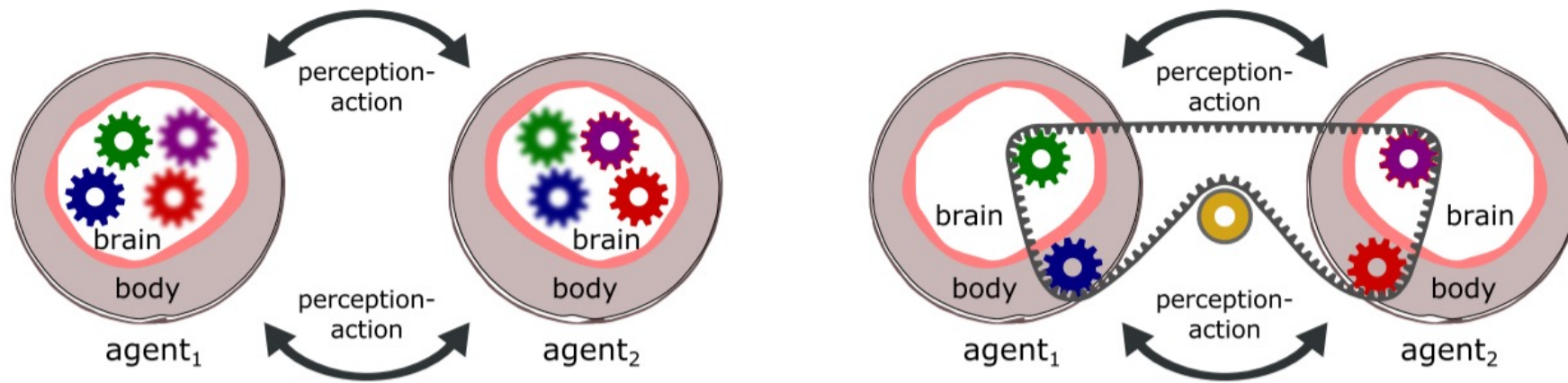
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- All the concepts that humans have are based on bodily experiences

The Embodied Alternative

- Cognition is not something that happens internally but also involves a continuous **interaction** between **mind**, **body** and **environment**
- All the concepts that humans have are based on bodily experiences
- Concepts used to think and express thoughts are shaped by the gestural features of the body
 - When we refer to comprehending something in all its aspects, we use the verb **grasp**, which also means holding it tightly

The Embodied Alternative

- Cognition is not something that happens internally but also involves a continuous **interaction** between **mind**, **body** and **environment**
- And by extension, social cognition too



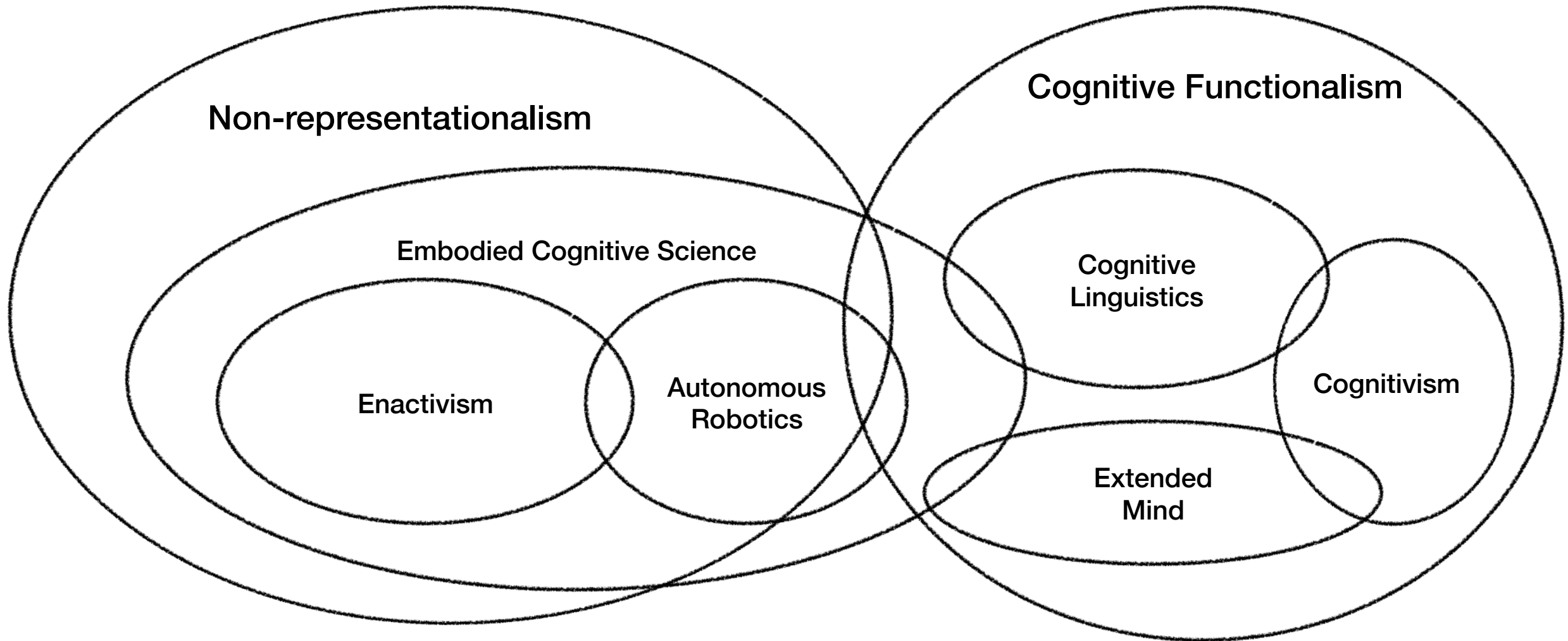
Enactive (4E) Cognition

- Cognition is
 - **Embodied:** involves bodily structures and processes, too
 - **Embedded:** functioning only in a related external environment
 - **Enacted:** involving not only neural processes, but (en)actions
 - **Extended:** into the organism's environment

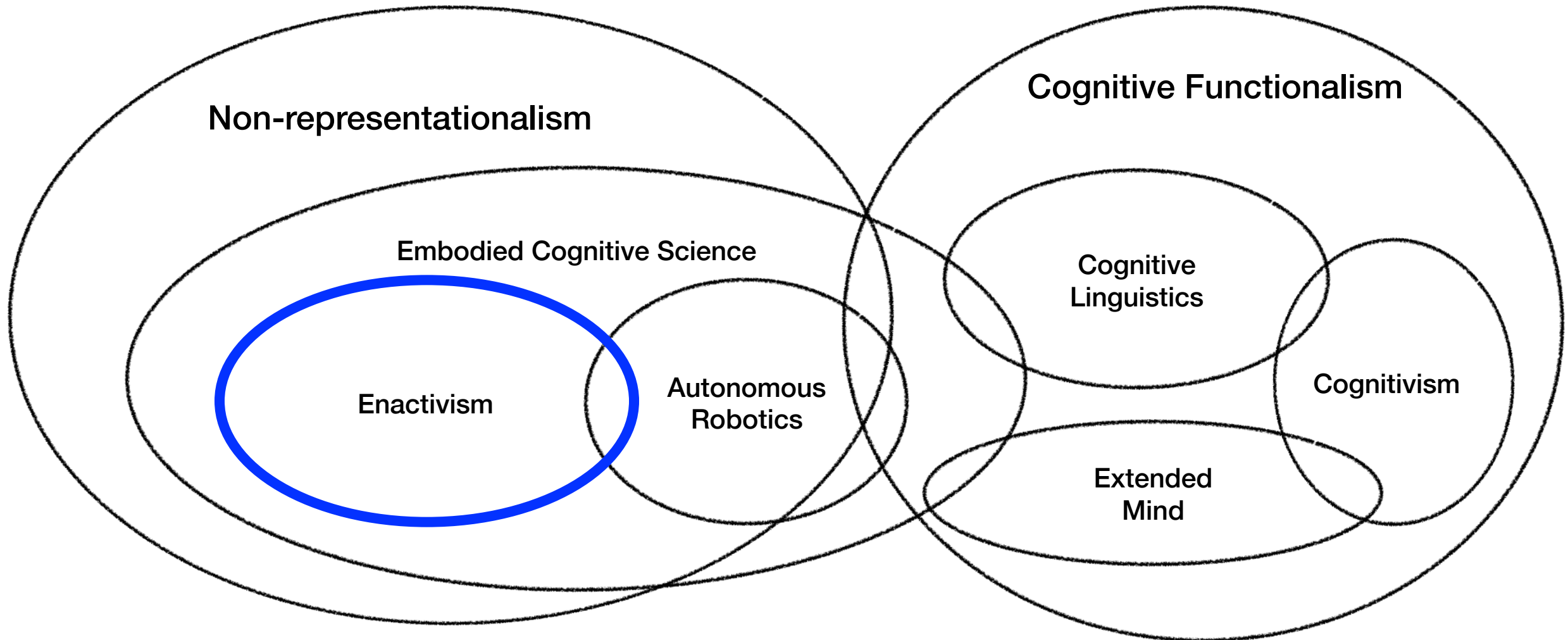
Enactive Cognition

- Cognition emerges from sensorimotor activity
 - **Autopoietic:** conceives of cognition in terms of the **biodynamics** of living systems (Varela & Maturana 1980)
 - **Sensorimotor:** focuses on explaining the **intentionality** and **phenomenology** of perceptual experiences (O'Regan 2001)
 - **Radical:** replaces all **representational** explanations of cognition with embodied, **interactive** explanations (Hutto 2013)

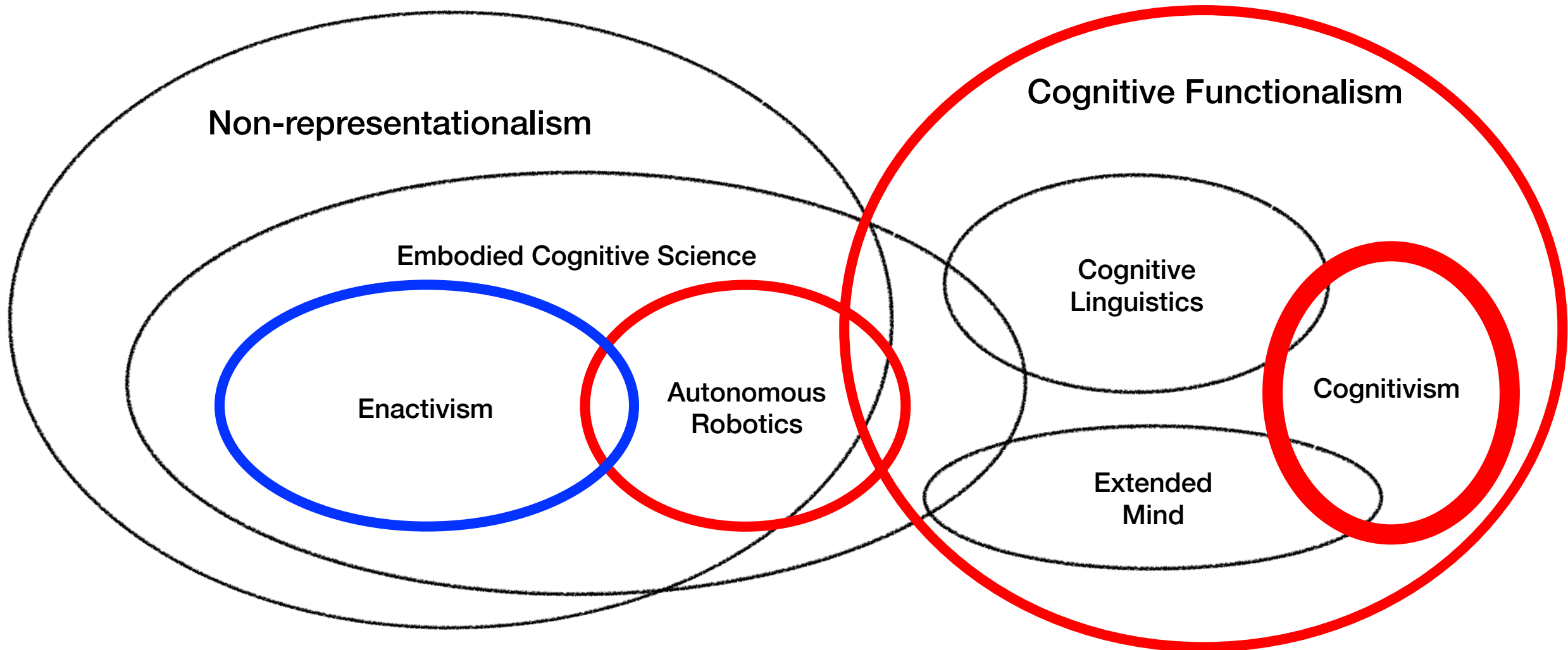
In Contemporary Cognitive Sciences



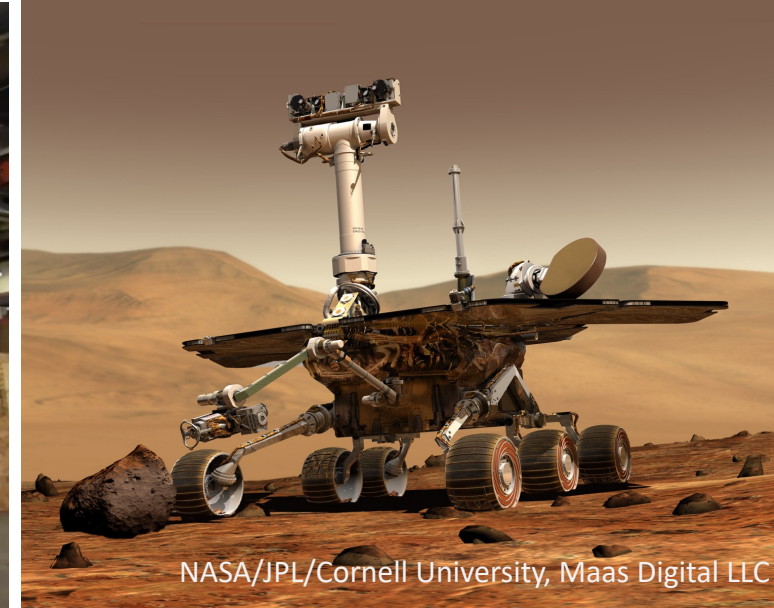
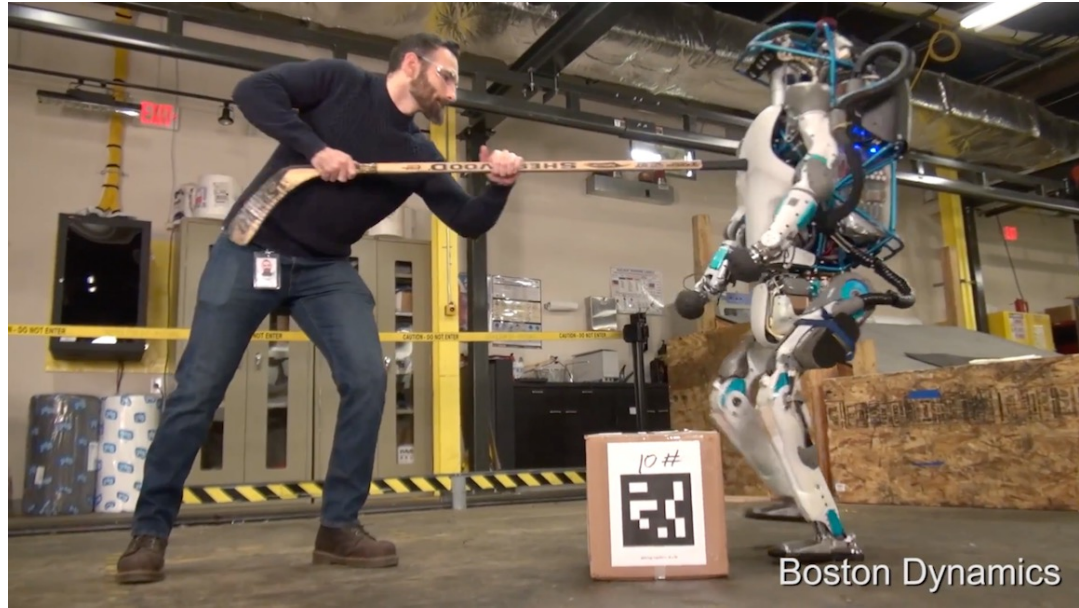
In Contemporary Cognitive Sciences



In Contemporary Cognitive Sciences, and AI?



Enactive AI: the motivation?



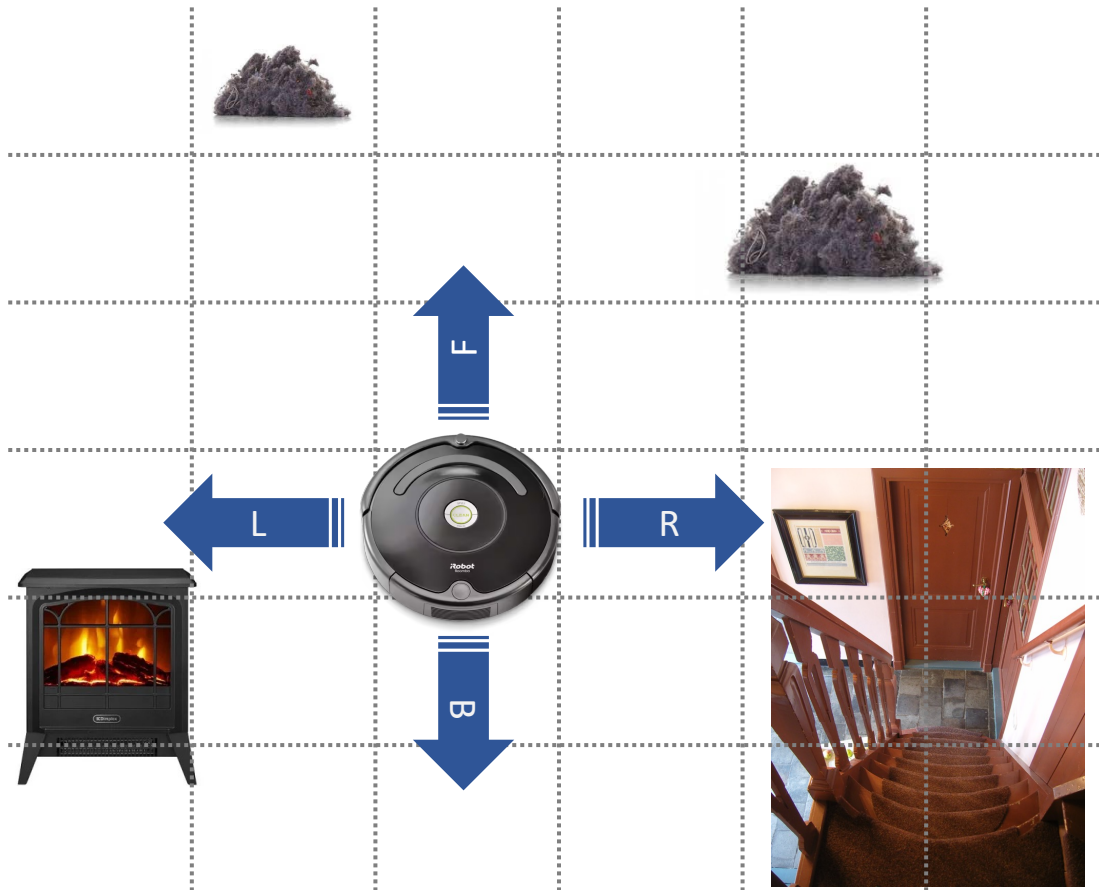
Enactive AI: the motivation?



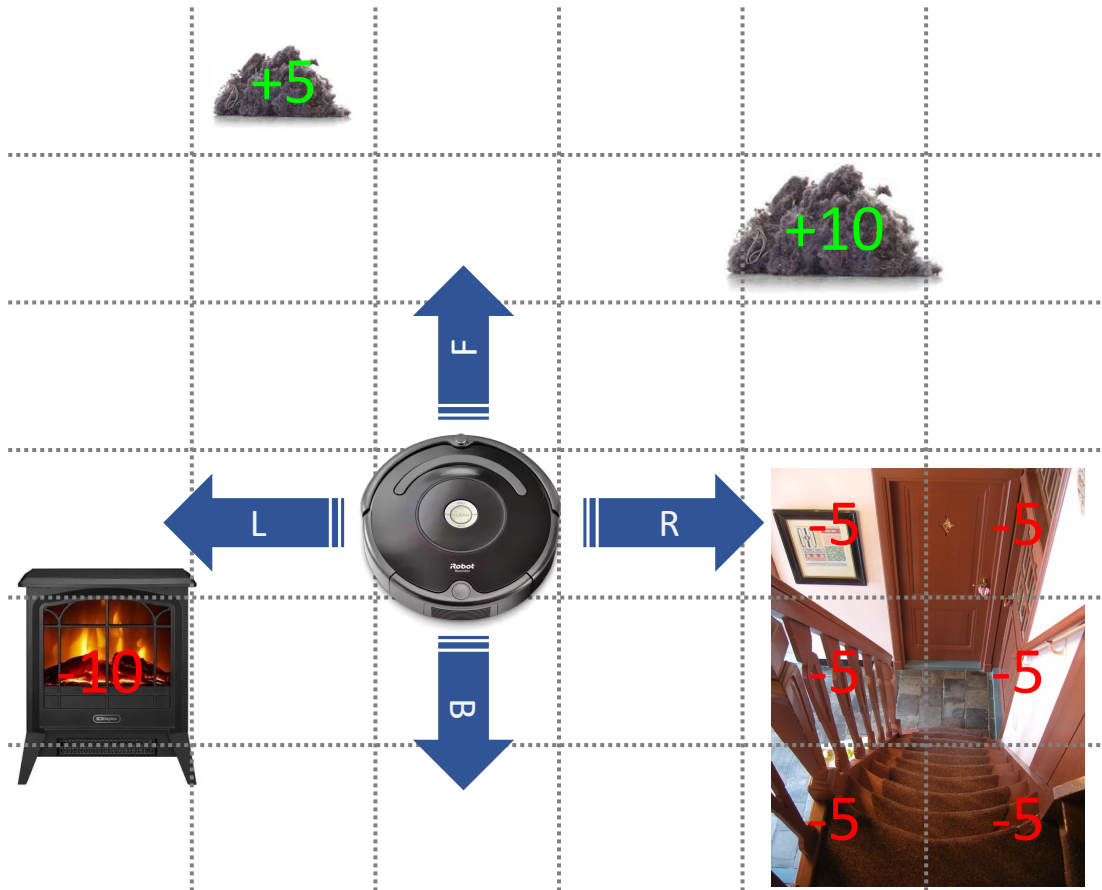
Enactive AI: the motivation?



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Enactive AI: the motivation?

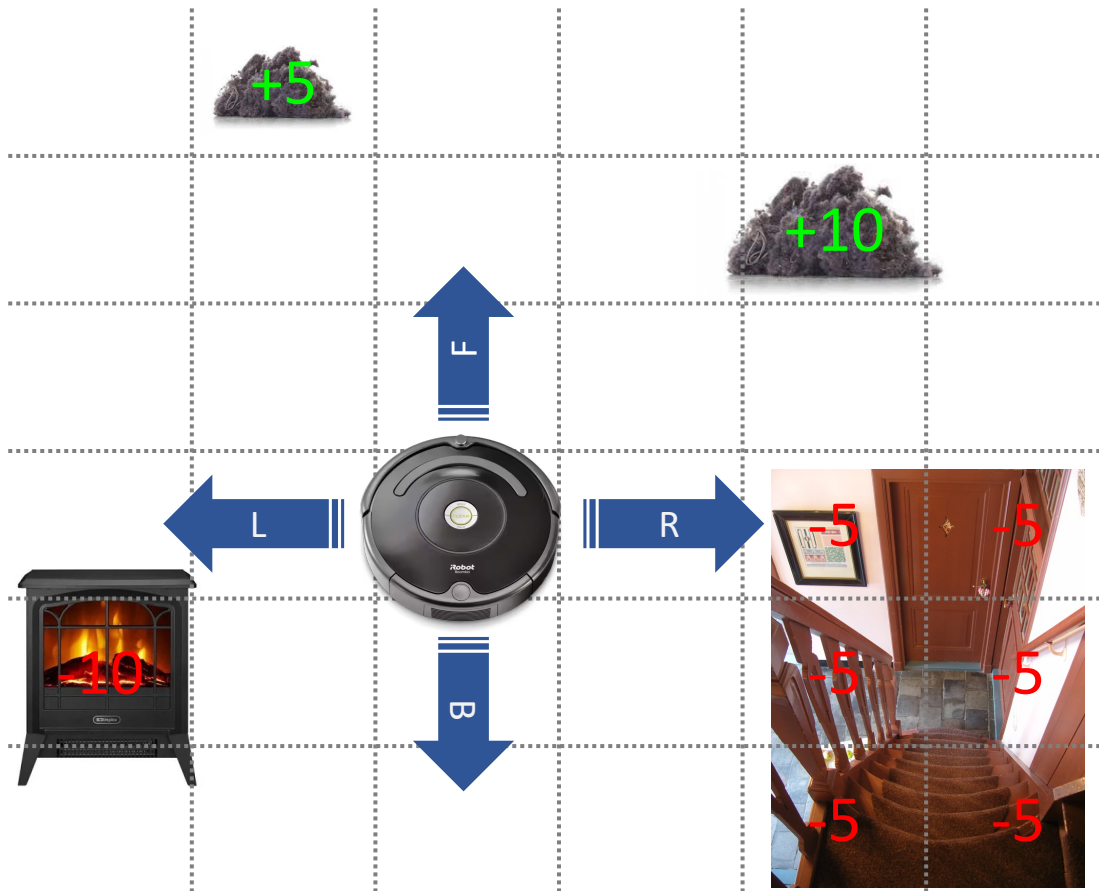


Enactive AI: the motivation?

States $s \in [1, 6]^2$

Actions $a \in \{L, B, R, F\}$

Rewards $r \in [-10, 10]$

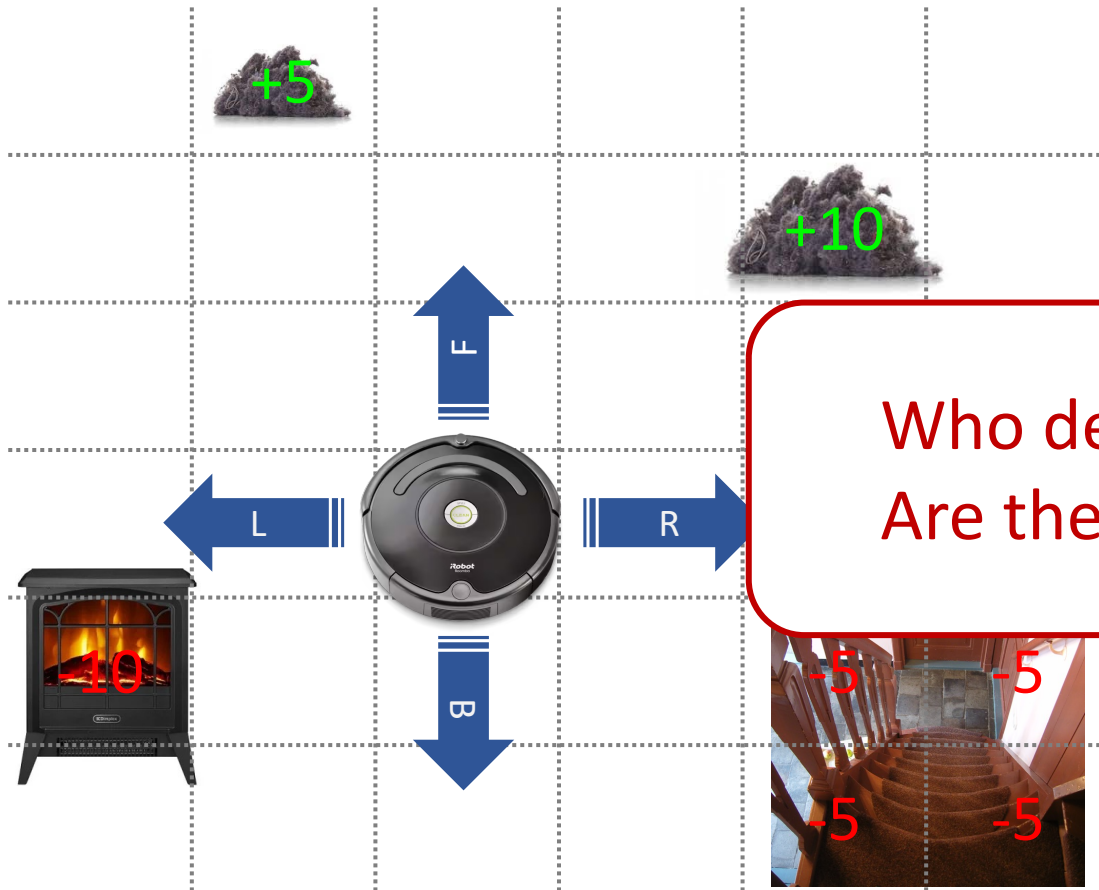


Enactive AI: the motivation?

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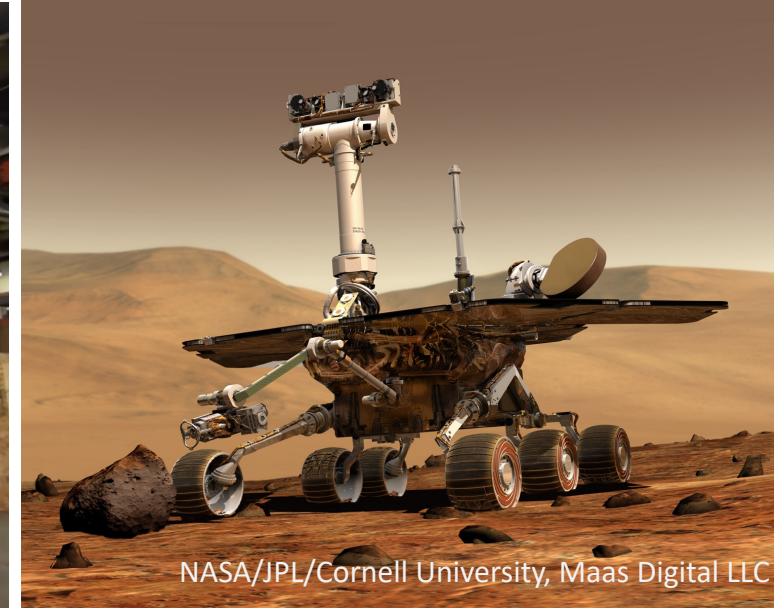
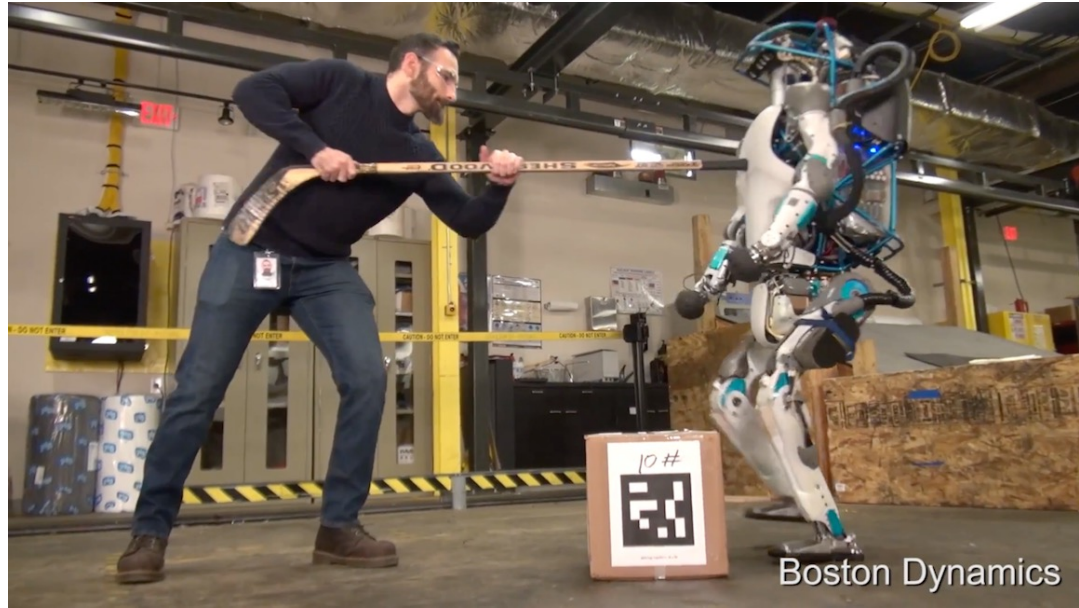
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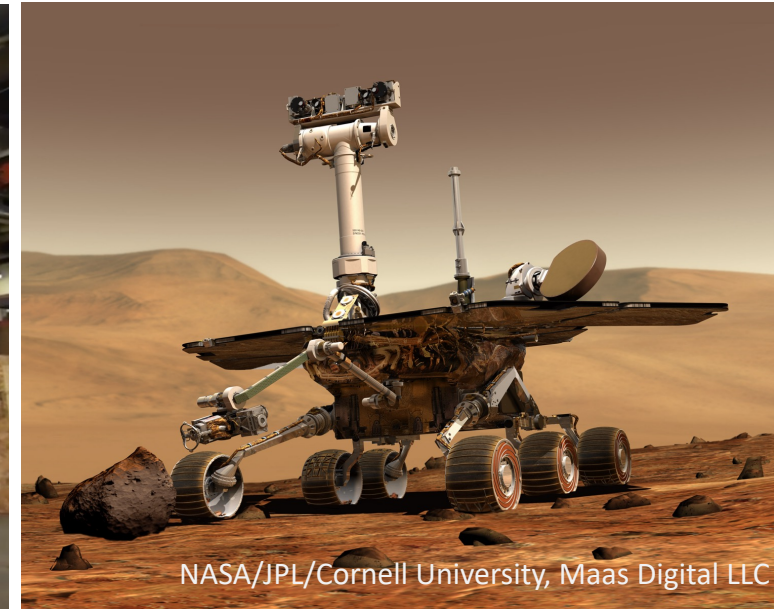


Who defines the states, actions, and rewards?
Are they always **known** and/or **knowable**?

Enactive AI: the motivation?



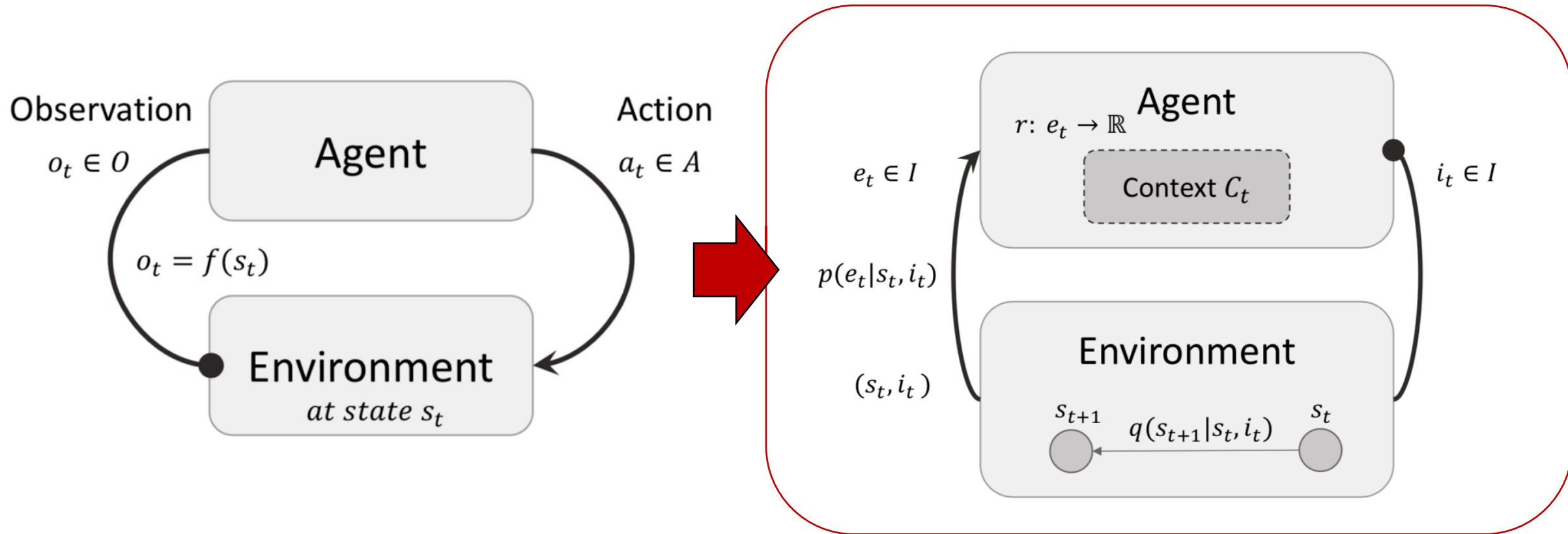
Enactive AI: t



An artistic rendition of the Kepler-35 planetary system, in which a Saturn-size planet orbits a pair of stars (nasa.gov)

Enactive AI: Reinforcement Learning

- Reinforcement Learning and its enactive formulation



Enactive AI: The enactive agent

- No prescribed model of the world
 - The agent **constructs** its own model from “nothing”
- No prescribed **re**-presentation of the world
 - The agent experiences the world as is, an impermanent act of discovery
- No prescribed problems
 - The agent is not designed to solve a specific problem
- No prescribed “utilitarian” goals
 - The agent establishes its own **intrinsic** goals
- No division between the agent and its environment
 - It is all about the **boundary**,... and agency, with the observer?

Enactive AI: what next?

- Vis-à-vis the current trends in ML, RL, and robotics
 - Requirements and practicality?
 - The untapped potential of robotics?
- Challenges
 - Autopoietic systems
 - Sentient AI

Thank you!

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